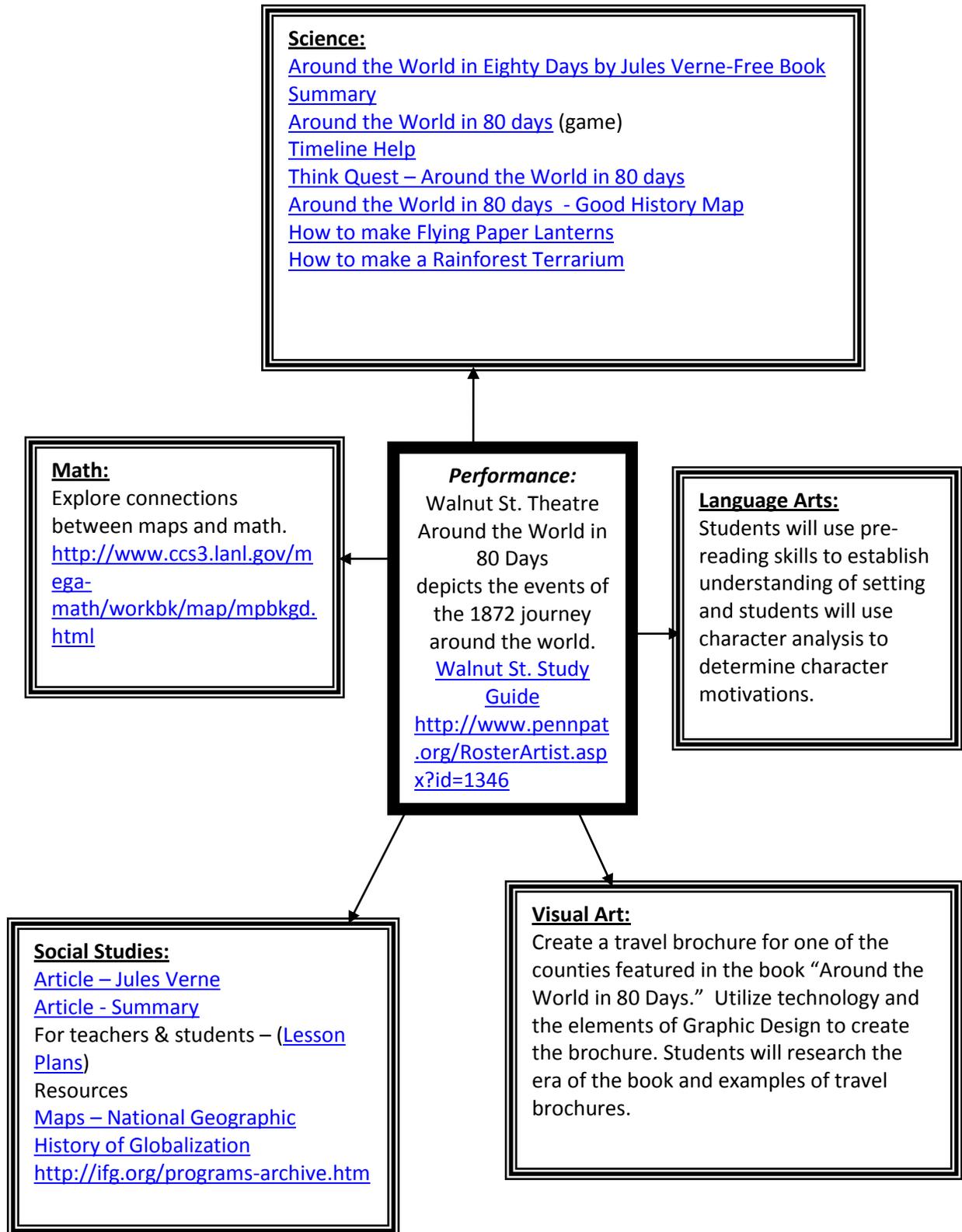


## Around the World in 80 Days



## Around the World in 80 Days

### Lesson and Objectives Listed by Content Area Grades 9-12

#### Language Arts:

#### Suggested Pre-performance Activities

#### Summary of Lesson

To fully understand the great journey of Phileas Fogg, students will need to gain an understanding of the geography of the 19<sup>th</sup> century and how transportation methods were much different over 100 years ago. Students will investigate online maps to discover what each of Fogg's destinations held for him in his travels. After discovering the features of the sites, students will need to choose one location and then create a travel brochure.

#### Lesson Plan

Before students attend the performance of *Around the World in 80 Days* by the Walnut Street Theatre, students should familiarize themselves with the original book by Jules Verne and the time period in which the story is set. A good place to begin is by answering a few basic [warm up questions](#). These questions will ask students to consider the modes of transportation that existed in 1872 and how a person would travel around the world in 80 days when airplanes did not yet exist.

Next, students will need to investigate a map to discover the many places that Phileas Fogg stops along his journey around the world. A great place to begin is by studying the maps provided at [Wanderlust](#). Another site that will help students discover more about the places that he visited would be [Around the World in 80 Days – A Geography Adventure](#).

After students have become familiar with the travel destinations of Phileas Fogg, they will need to choose one of the locations and create a travel brochure that promotes the location. They should approach this assignment as a travel agent who is seeking to promote a distant location for travelers to visit.

Students can access the brochure assignment by clicking on [Rocket Travel](#), which is the name of the company that is hoping to create attractive destinations for travelers. Students will need to complete their brochure by using Microsoft Word. A [rubric](#) is provided to help in grading the final brochures.

#### Additional Links/Resources

- [Around the World in 80 Days by Jules Verne](#) – Plot Summary
- [Around the World in 80 Days by Jules Verne](#) – Full Text
- [Around the World in 80 Days by Jules Verne](#) – PDF
- [Around the World in 80 Days](#) – Online Game
- [Reading for the Future](#) – A Website Dedicated to Jules Verne's Books

#### Suggested Post-performance Activities

#### Summary of Lesson

## Around the World in 80 Days

After viewing the performance of *Around the World in 80 Days*, students will be asked to complete assignments that will require them to reevaluate the characters of the play and their connections and motivations.

### Lesson Plan

Once students view the performance of the play, they will be required to create a character map for all of the major characters in the play. The students will be required to create a visual chart that shows the characters, their characteristics, and how they are interconnected with one another. The character map will need to be based on the [sample character map](#).

After completing the character map, students should have obtained a better understanding of the character's motivations. To further understand the character motivations, students will need to create a back story to explain the motivations of Phileas Fogg, Passepartout, Detective Fix, and Aouda. The back story should explain the personal histories of the characters before the students meet them in the play. This should be a creative assignment where students explain things such as how Phileas Fogg became so eccentric or what Passepartout did in the years before he met Phileas.

### Additional Links/Resources

- [Around the World in 80 Days – Character List](#)
- [Jules Verne – Lesson Plans](#) for other books
- [Voyaging with Verne](#) – Article on Using Jules Verne's Books to Teach

### Science:

### Suggested Pre-performance Activities:

#### Summary of Lesson

Students will learn about the places and inventions that occurred as they transverse in their trip around the virtual world. At each destination they must perform a particular task that allows them to proceed to the next destination from Day 1 to Day 80. Have students make an 1872 timeline of scientific inventions of that time period.

#### Lesson Plan

Students will learn about different destinations that include science attributes of planet Earth (like climate, soil and lakes). Students will learn about different inventions that were discovered at different destinations.

### [Timeline Help](#)

### Suggested Post-performance Activities

[Think Quest – Around the World in 80 days](#)

[Around the World in 80 days - Good History Map](#)

[How to make Flying Paper Lanterns](#)

[How to make a Rainforest Terrarium](#)

## Around the World in 80 Days

### Summary of Lesson

Students will travel the globe seeing places that were specifically visited on the trip in Around the World in 80 days. There are activities that can be included as the students circumnavigate the globe that relate to your specific field of study. Students can create a luminary that simulates a hot air balloon or create a rainforest terrarium like the climate in Singapore.

### Lesson Plan

Go to Think Quest website listed above, click on Country Information and then Singapore. Here you will find an activity called, "Make a Rainforest in a Bottle". You can expand or enhance the activity to your discretion. There is also a Geography game that can be played at the end of the voyage to test your knowledge of what you have learned.

### Additional Links/Resources

[Around the World in 80 days](#)

[Around the World in 80 days by Jules Verne](#)

[Around the World in 80 days – The Literature Network](#) (free book to download)

[Walnut St. Theatre in Around the World in 80 days](#)

[Around the World in Eighty Days by Jules Verne-Free Book Summary](#)

[Timeline Help](#)

[Think Quest – Around the World in 80 days](#)

[Around the World in 80 days - Good History Map](#)

[How to make Flying Paper Lanterns](#) (Caution)

[How to make a Rainforest Terrarium](#)

### Social Studies:

### Suggested Pre-performance Activities

#### Summary of Lesson (9/10):

Students, working in teams or groups, research nations throughout the world to gather information to be used to evaluate those nations. The class, as a whole determines the criteria for evaluating each nation. Following group presentations, the "winning" countries will be awarded aid and recognition. Students will gain a deep and varied understanding of various modern countries, their locations, political and economic structures, and histories.

### Lesson Plan

<http://score.rims.k12.ca.us/activity/80days/index.html>

### Suggested Post-performance Activities

<http://library.thinkquest.org/J002459F/>

<https://sites.google.com/site/aroundtheworldin80dayswebquest/home>

### Additional Links/Resources

<http://www.google.com/earth/index.html>

<https://www.cia.gov/library/publications/the-world-factbook/>

## Around the World in 80 Days

<http://www.indexmundi.com/>

[http://en.wikipedia.org/wiki/Around\\_the\\_World\\_in\\_Eighty\\_Days\\_\(Verne\\_novel\)](http://en.wikipedia.org/wiki/Around_the_World_in_Eighty_Days_(Verne_novel))

<http://www.lonelyplanet.com/morocco/travel-tips-and-articles/37698>

<http://www.readingforfuture.com/Jules%20Verne.htm>

[http://thebestnotes.com/booknotes/Around\\_The\\_World\\_In\\_80\\_Days/Around\\_The\\_World\\_In\\_Eighty\\_Days01.html](http://thebestnotes.com/booknotes/Around_The_World_In_80_Days/Around_The_World_In_Eighty_Days01.html)

### **Summary of Lesson (11-12):**

Students will consider the effects of globalization on modern culture in "developed" countries and on indigenous cultures. They will use the Internet to get information on this topic, and list the ways in which globalization has affected various cultures. Students will conclude by writing paragraphs assessing whether globalization is positive, negative, or a combination of positive and negative.

### **Lesson Plan**

<http://www.nationalgeographic.com/xpeditions/lessons/10/g912/globalization.html>

### **Suggested Post-performance Activities**

<http://library.thinkquest.org/J002459F/>

<https://sites.google.com/site/aroundtheworldin80dayswebquest/home>

### **Additional Links/Resources**

<http://www.nationalgeographic.com/earthpulse/globalization.html>

<http://www.sas.upenn.edu/~dludden/global1.htm>

[http://news.bbc.co.uk/2/hi/special\\_report/1999/02/99/e-cyclopedia/711906.stm](http://news.bbc.co.uk/2/hi/special_report/1999/02/99/e-cyclopedia/711906.stm)

<http://www.ifg.org/programs/indig.htm>

### **Visual Art:**

### **Suggested Pre-performance Activities**

#### **Summary of Lesson**

Create a travel brochure for one of the countries featured in the book "Around the World in 80 Days." Utilize technology and the elements of Graphic Design to create the brochure. Student will research the era of the book and examples of travel brochures.

#### **Lesson Plan**

##### **Essential Questions:**

- How does the graphic artist develop his/her images/ideas for projects?

##### **Activating Strategies:**

- Provide travel brochures for teams of students to explore, summarize the similarities and differences. Here are some examples

<http://www.travimp.com/brochures/index.html>

##### **Teaching Strategies**

- Collaborative learning
- Project based
- Hands-on learning.

## Around the World in 80 Days

### Lesson Outline:

1. Explore careers related to visual art in advertising. Classroom visual art text may have information
  - Advertising: <http://www.wetfeet.com/Careers-and-Industries/Careers/Advertising.aspx>
  - Graphic Artist: <http://www.bls.gov/ooh/arts-and-design/graphic-designers.htm>
  - High School preparation for the job: <http://www.youthdesigner.com/2008/10/08/25-graphic-design-career-preparation-tips/>
2. In teams students will research examples of travel brochures. Describe and analyze the layout design as related to the elements and principles of visual art.
3. Students will research "Around the World in 80 Days" and its time period in history in preparation for designing a travel brochure for a country featured in the book.
4. Plan, using thumbnail sketches the advertising poster for the book: "Around the World in 80 Days." Goals: Balance, color scheme, illustration and font choice.
5. Produce the tri-fold travel brochure utilizing digital media (or traditional media if unavailable.)
6. Display student products.

### Additional Links/Resources

#### Performance

- Around the World in 80 Days Wikipedia summary: [http://en.wikipedia.org/wiki/Around\\_the\\_World\\_in\\_Eighty\\_Days](http://en.wikipedia.org/wiki/Around_the_World_in_Eighty_Days)
- On-line book; [http://publicliterature.org/books/around\\_the\\_world/1](http://publicliterature.org/books/around_the_world/1)
- Image of movie poster: [http://en.wikipedia.org/wiki/File:Movie\\_poster\\_Around\\_the\\_World\\_in\\_80\\_Days.jpg](http://en.wikipedia.org/wiki/File:Movie_poster_Around_the_World_in_80_Days.jpg)
- Game: <http://www.freeworldgroup.com/games6/gameindex/aroundtheworldin80days.htm>

### Suggested Post-performance Activities

#### Summary of Lesson

While exploring the career of graphic design create an advertising poster or Broadway poster for the "Around the World in 80 Days." Utilize technology and the elements of Graphic Design to create the poster for the play after exploring the era featured in the play, samples from the play and general examples of Broadway posters.

#### Lesson Plan

##### Essential Questions:

- How has graphic art changed in the past two centuries?
- What education and preparation does it take to become a graphic artist?
- What are the job responsibilities of a graphic artist?

##### Activating Strategies:

- Attend Clay Center performance "Around the World in 80 Days."
- Watch movie or read book "Around the World in 80 Days."

## Around the World in 80 Days

### Teaching Strategies:

#### Lesson Outline:

7. Explore careers related to visual art in advertising. Classroom visual art text may have information
  - Art Director job description: <http://www.inputyouth.co.uk/jobguides/job-advertisingartdirector.html>
  - Advertising: <http://www.wetfeet.com/Careers-and-Industries/Careers/Advertising.aspx>
  - Graphic Artist: <http://www.bls.gov/ooh/arts-and-design/graphic-designers.htm>
  - High School preparation for the job: <http://www.youthdesigner.com/2008/10/08/25-graphic-design-career-preparation-tips/>
8. Students will research examples of advertising for stage plays. Describe and analyze the advertisements design as related to the elements and principles of visual art.
9. Students will research the play “Around the World in 80 Days” in preparation of designing an advertising poster for it. (Broadway poster.)
10. Plan, using thumbnail sketches the advertising poster for the production: “Around the World in 80 Days” Goals: balance, color scheme, illustration and clarity of font.
11. Produce the advertising poster utilizing digital media (or traditional media.)

### Additional Links/Resources

#### Assignment:

- Overview questions/study guide for Around the World in 80 Days.: <http://www.macmillanreaders.com/wp-content/uploads/2010/08/AroundWorld80Days-ws1.pdf>
- Comprehensive links for country information: <http://library.thinkquest.org/J002459F/>
- Map connections: <http://awesome.good.is/features/011/Wanderlust/index.html>
- Microsoft Brochure template: <http://office.microsoft.com/en-us/templates/travel-brochure-8-1-2-x-14-landscape-4-fold-TC001051721.aspx>

#### Performance

- Around the World in 80 Days Wikipedia summary: [http://en.wikipedia.org/wiki/Around\\_the\\_World\\_in\\_Eighty\\_Days](http://en.wikipedia.org/wiki/Around_the_World_in_Eighty_Days)
- On-line book; [http://publicliterature.org/books/around\\_the\\_world/1](http://publicliterature.org/books/around_the_world/1)
- Image of movie poster: [http://en.wikipedia.org/wiki/File:Movie\\_poster\\_Around\\_the\\_World\\_in\\_80\\_Days.jpg](http://en.wikipedia.org/wiki/File:Movie_poster_Around_the_World_in_80_Days.jpg)
- Game: <http://www.freeworldgroup.com/games6/gameindex/aroundtheworldin80days.htm>